

An evaluation of several heuristics for bandwidth and profile reductions to reduce the computational cost of the preconditioned Conjugate Gradient Method

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ABSTRACT

Hundreds of heuristics have been proposed to solve the problems of bandwidth and profile reductions since the 1960s. Specifically, we found 131 heuristics applied to these problems. Among them, 15 were selected in a way that no other simulation or comparison showed that these algorithms could be superseded by any other algorithm in the articles analyzed, in terms of bandwidth or profile reduction and also considering the computational costs of the heuristics. Therefore, these 15 heuristics were selected as the potential best low-cost methods to solve these problems. These 15 heuristics for bandwidth and profile reductions are compared here when solving linear systems using the Jacobi-preconditioned conjugate gradient method.

KEYWORDS. Bandwidth reduction, profile reduction, combinatorial optimization, heuristics, reordering algorithms, sparse matrices, renumbering, graph labeling, Conjugate Gradient Method.



Introduction

In several science and engineering applications, a fundamental task is the resolution of large sparse linear systems Ax = b, in which A is a sparse matrix. In general, this is the part of the simulation that requires the highest computational cost. A large amount of memory and a high processing cost are required to store and to solve these large-scale linear systems. For the low-cost solution of large and sparse linear systems and to reduce the memory space required, an appropriate vertex reordering is desirable to assure that the corresponding coefficient matrix A will have narrow bandwidth and small profile. Thus, heuristics for bandwidth and profile reductions are used to achieve low execution times and memory requirements for solving large sparse linear systems [Gonzaga de Oliveira e Chagas, 2015]. Specifically, profile reduction is used to reduce storage costs of applications that employ the skyline data structure [Felippa, 1975] to represent large-scale matrices. Profile reductions have also been used in connection with other science and engineering applications, such as archeology [Kendall, 1969], biology [Karp, 1993], and information retrieval [Botafogo, 1993].

Let $A = [a_{ij}]$ be a symmetric matrix $n \times n$. The bandwidth of line i is $\beta_i(A) = i - min(j)$: $(1 \le j < i) \ a_{ij} \ne 0$. Bandwidth of A is defined as $\beta(A) = max((1 \le i \le n) \ \beta_i(A)) = max((1 \le i \le n) \ (1 \le j < i) \ (i - j) \ | \ a_{ij} \ne 0)$. The profile of A is defined as $profile(A) = \sum_{i=1}^{n} \beta_i(A)$. The bandwidth and profile minimization problems are hard [Papadimitriou, 1976; Lin e Yuan, 1994] and, since the mid-1960s, several heuristics have been proposed to solve the bandwidth and profile reduction problems.

When a matrix is symmetric and strictly diagonally dominant, a prominent algorithm for solving large sparse linear systems is the Conjugate Gradient Method [Hestenes e Stiefel, 1952; Lanczos, 1952]. One can achieve a computational cost reduction of this method by applying a local ordering of the vertices [Duff e Meurant, 1989] of the corresponding graph of *A* in order to improve cache hit rates [Gonzaga de Oliveira e Chagas, 2015]. It should be noted that it is also important to have an ordering which does not lead to a large increase of the number of iterations of this method when a preconditioner is applied. This local ordering can be reached by applying a heuristic for bandwidth reduction [Burgess e Giles, 1997; Das et al., 1992].

The main objective of this work is to evaluate 15 potential state-of-the-art low-cost heuristics for bandwidth and profile reductions with the intention of reducing the computational cost of the Jacobi-preconditioned conjugate gradient method (JPCGM). These 15 heuristics were selected from systematic reviews.

This paper is structured as follows. Section 2 describes the systematic reviews accomplished to identify the potential best low-cost heuristics for bandwidth and profile reductions. Section 3 shows how the tests were conducted in this study. Section 4 presents the results. Finally, section 5 addresses the conclusions.

Systematic reviews

In systematic reviews [Chagas e Gonzaga de Oliveira, 2015; Gonzaga de Oliveira e Chagas, 2015; Bernardes e Gonzaga de Oliveira, 2015], 73 and 74 heuristics for bandwidth and profile reductions, respectively, were identified that had been published in the period of time spanning the 1960s to the present. From the heuristics identified in the systematic reviews, 17 heuristics were applied to both bandwidth and profile reductions. Thus, 130 heuristics for bandwidth and profile reductions were identified. These systematic reviews describe eight heuristics in each case as the most promising heuristics for bandwidth (Burgess e Lai [1986], WBRA [Esposito et al., 1998], FNCHC [Lim et al., 2003, 2004, 2007], GGPS [Wang et al., 2009], VNS-band [Mladenovic et al., 2010], hGPHH [Koohestani e Poli, 2011], CSS-band [Kaveh e Sharafi, 2012]) or profile reduction (Snay [1976], RCM-GL-FL [Fenves e Law, 1983], Sloan [1989], MPG [Medeiros et al., 1993], NSloan [Kumfert e Pothen, 1997], Sloan-MGPS [Reid e Scott, 1999], Hu e Scott [2001]). In addition, the reverse Cuthill-McKee method with pseudo-peripheral vertex given by the George-Liu algorithm



(RCM-GL) [George e Liu, 1981] was selected in both systematic reviews of heuristics for bandwidth and profile reductions. It should be noted that these 15 heuristics were selected because no other simulation or comparison showed that these 15 heuristics could be outperformed by any other heuristics in the articles analyzed, in terms of bandwidth or profile reduction, when the computation costs of the given heuristic were also taken into account. In particular, several heuristics for bandwidth or profile reduction have been designed through metaheuristics, but a few of them were selected as the most promising heuristics to solve these problems. A reason for this was the high execution times showed by the metaheuristic-based heuristics (see [Chagas e Gonzaga de Oliveira, 2015; Bernardes e Gonzaga de Oliveira, 2015]).

After we have published these systematic reviews, Torres-Jimenez et al. [2015] proposed a heuristic for bandwidth reduction based on a dual-representation simulated annealing (DRSAband). The DRSA-band obtained results slightly better than results of the VNS-band heuristic [Mladenovic et al., 2010]. However, the DRSA-band demonstrated higher computational costs than the VNS-band in the results presented by Torres-Jimenez et al. [2015]. Thus, the DRSA-band heuristic was not considered as potentially the best low-cost heuristic with significant bandwidth reduction because its computational cost is higher than the computational cost of the VNS-band heuristic; apart from significantly reducing the bandwidth, a heuristic must also present low computing times when compared to other heuristics.

Despite not having been selected in the systematic reviews, the GPS heuristic [Gibbs et al., 1976] was implemented and its results were compared to the other heuristics in this computational experiment because it is one of the most classic low-cost heuristics tested in the field for both bandwidth and profile reductions. On the other hand, the RCM-GL-FL heuristic [Fenves e Law, 1983], despite being selected in the systematic review of heuristics for profile reduction, was not implemented in this work because it is simply a specific application of the RCM-GL method [George e Liu, 1981] for finite element discretizations. Therefore, 15 heuristics were implemented and tested in this work. Additionally, the exchange methods (EM) [Reid e Scott, 2002] (i.e., local search algorithms) were tested in conjunction with several of these 15 heuristics.

Description of the tests, implementation of the heuristics, testing, and calibration

Regarding the simulations with the 15 heuristics for bandwidth and profile reductions that were selected in systematic reviews, a 64-bit executable program of the VNS-band heuristic (which was kindly provided by one of the heuristic's authors) was used. This executable only runs with instances up to 500,000 vertices.

The FNCHC-heuristic source code was also kindly provided by one of the heuristic's authors. With this, the source code was converted and implemented in this present work in the C++ programming language. We asked all the 13 other heuristics' authors for the sources and/or executables of their algorithms. However, some authors answered that they no longer had the source code or executable, some authors did not respond, and others explained that the programs could not be provided. Then, the 13 other heuristics were also implemented in the C++ programming language so that the computational costs of the heuristics could be compared accordingly. Specifically, the g++ version 4.8.2 compiler was used. In addition, the *GNU Multiple Precision Floating-point Computations with Correct-Rounding* (MPFR) library with 512-bit precisions were employed to make it possible to achieve high precision in the computations.

It should be observed that it was not our objective that the results of the C++ programming language versions of the heuristics supersede all the results of the original implementations. Our goal was to implement reasonably efficient implementations of the heuristics tested in order to make it possible an appropriate comparison of the results of the 15 heuristics. On the other hand, we tested and calibrated the C++ programming language of the heuristics performed in order to compare our implementations with the codes used by the original proposers of the heuristics to ensure the codes we implemented were comparable to the algorithms that were originally proposed. We compared



the results of the C++ programming language versions of the heuristics with the results presented in the original publications. It should be noted that these heuristics are simple to implement:

- the RCM-GL method [George e Liu, 1981],
- the heuristic of Snay [1976],
- the algorithm of Sloan [1989],
- the Medeiros-Pimenta-Goldenberg (MPG) heuristic [Medeiros et al., 1993],
- the Normalized Sloan (NSloan) heuristic [Kumfert e Pothen, 1997],
- Sloan's algorithm with pseudo-peripheral vertex given by the modified GPS algorithm (Sloan-MGPS) [Reid e Scott, 1999],
- the heuristic based on genetic programming hyper-heuristic (hGPHH) [Koohestani e Poli, 2011].

In particular, the RCM-GL method [George e Liu, 1981] is based on breadth-first search procedure, the heuristic of Snay [1976] and the hGPHH heuristic [Koohestani e Poli, 2011] are based on RCM method, and the MPG, NSloan, and Sloan-MGPS are based on Sloan's algorithm. Likewise other heuristics tested here, the hGPHH heuristic [Koohestani e Poli, 2011] is highly dependent on the starting vertex. Since Koohestani e Poli [2011] provided no explanation about the pseudo-peripheral vertex finder applied, the algorithm of George e Liu [1979] for computing a pseudo-peripheral vertex was employed here; consequently, this method was termed hGPHH-GL, i.e. it is an RCM-based heuristic designed through a genetic programming hyper-heuristic. Thus, in both algorithms, the starting vertex is given here by the George-Liu algorithm. In short, the C++ programming language implementations of the RCM-GL and hGPHH-GL heuristics obtained similar results to the results presented by Koohestani e Poli [2011] in relation to bandwidth reductions.

We closely observed the instructions provided by Lewis [1982] in a Fortran programming language source code in order to implement the GPS algorithm [Gibbs et al., 1976] in the C++ programming language. The C++ programming language GPS algorithm achieved better bandwidth results than the results presented by Lewis [1982].

The algorithm of Sloan [1989], NSloan [Kumfert e Pothen, 1997], Sloan-MGPS [Reid e Scott, 1999], Hu e Scott [2001], and Charged System Search for bandwidth reduction (CSSband) [Kaveh e Sharafi, 2012] heuristics have important parameters that may affect the results. Exploratory investigations were conducted in order to determine the parameters, but in general, the better parameters are those suggested by the heuristics' authors: $w_1 = 1$ and $w_2 = 2$ (associated to global and local criteria corresponding to the distance of each vertex from the target end vertex and the degree of each vertex, respectively) within the Sloan [1989], Sloan-MGPS [Reid e Scott, 1999], and Hu-Scott [Hu e Scott, 2001] heuristics; and $w_1 = 2$ and $w_2 = 1$ within the NSloan heuristic [Kumfert e Pothen, 1997]. On the other hand, the other heuristics do not have parameters that influence the results.

We meticulously observed the guidances given by Sloan [1989] and also the recommendations reported at http://www.hsl.rl.ac.uk/archive/specs/mc40.pdf [STFC Rutherford Appleton Laboratory, 1963-2016] in a Fortran programming language source code in order to implement this heuristic in the C++ programming language. Moreover, we studied the Fortran programming language source code of the Sloan-MGPS available at http://www.hsl.rl.ac.uk/catalogue/mc60.html [STFC Rutherford Appleton Laboratory, 1963-2016] in order to implement this heuristic in the C++ programming language. The C++ programming language versions of the algorithm of Sloan [1989] and the Sloan-MGPS heuristic [Reid e Scott, 1999] yielded better profile results than the results of these heuristics presented by Reid e Scott [1999]. The C++ programming language version of the NSloan heuristic achieved comparable results to the results of the original version [Kumfert e Pothen, 1997] in relation to profile reductions. The C++ programming language version of the MPG heuristic achieved better profile results (in the 30 instances provided by Kumfert e Pothen [1997]) than the results of the original version [Kumfert e Pothen, 1997].

The heuristic of Hu e Scott [2001] is more complicated to be implemented than the other heuristics implemented here. We implemented this heuristic in the C++ programming language, but our results are not comparable to the results shown by Hu e Scott [2001]. Our C++ programming language of this heuristic is not a reasonably efficient implementation of this heuristic. In spite of that, in exploratory investigations, we realized that this is a high-cost heuristic, mostly for computing matrix multiplications, so that we did not make a greater programming effort to obtain a better implementation of this heuristic because it cannot outperform the other heuristics tested here when applied to reduce the computational cost of an iterative linear system solver. As described, a reordering algorithm must significantly reduce the bandwidth or profile at low cost: it cannot be expensive when compared to other algorithms. It should be noted that Hu e Scott [2001] showed no computational cost of their proposed heuristic. It was selected as one of the potential best heuristic for profile reduction because it showed promising profile results. However, when examining it to be implemented, it was realized that the heuristic performs matrix multiplications at each iteration.

As far as we know, results of the heuristic of Snay [1976], Burgess e Lai [1986], Wonder Bandwidth Reduction Algorithm (WBRA) [Esposito et al., 1998], Generic GPS (GGPS) [Wang et al., 2009], and CSS-band [Kaveh e Sharafi, 2012] heuristics have only been presented in their original papers and, unfortunately, we did not find the instances where these five heuristics were tested. In spite of that, since an efficient implementation comes at a cost in programming effort, we precisely followed the explanations of the algorithms provided by their authors in order to obtain reasonably efficient implementations of these heuristics.

The workstations used in the execution of the simulations contained an Intel[®] CoreTM I3-550 (4MB Cache, CPU 3.20GHz \times 4, 16GB of main memory DDR3 1333MHz) (Intel; Santa Clara, CA, United States). The Ubuntu 14.04 LTS 64-bit operating system with Linux kernel-version 3.13.0-39-generic was used.

Three sequential runs, with both a reordering algorithm and with the JPCGM, were performed in each instance. More executions were not necessary as the standard deviation and coefficient of variation observed were small within these three sequential runs. Moreover, it should be observed that we followed the recommendations given by Johnson [2002] for this experimental analysis of 15 low-cost heuristics for bandwidth and profile reductions aiming at reducing the computational cost of the JPCGM.

Results and analysis

This section presents and analyzes the results obtained in simulations using the JPCGM executed after reordering algorithms. Specifically, this section shows the results of the resolutions of linear systems (containing symmetric matrices) arising from the discretization of the heat conduction equation by finite volumes with meshes generated by Voronoi diagrams (and Delaunay triangulation) [Gonzaga de Oliveira et al., 2015].

Tables 1 and 2 show the dimension n of the respective coefficient matrix of the linear system (or the number of vertices of the graph associated to the coefficient matrix), the sparsity (%) of these instances, the name of the reordering algorithms applied, the bandwidth and profile results, the average (in relation to the three sequential runs) results of the heuristics in relation to the computational cost, in seconds (s), and the memory requirements, in mebibytes (MiB). In addition, these tables provide the number of iterations and the total computational cost, in seconds, of the JPCGM. Furthermore, in spite of the small number of executions for each heuristic in each instance, Tables 1 and 2 show the standard deviation and coefficient of variation, referring to the total computational cost of JPCGM. In the last column of these two tables, reduction by using a



heuristic for bandwidth and profile reductions is shown in relation to the JPCGM runtimes without reordering the graph vertices, i.e. computational costs without reordering are shown in the first line in a corresponding test with each instance in these tables. The best speedup of the JPCGM is highlighted in the last columns in Tables 1 and 2. Additionally, numbers in bold face are the best results.

The Hu e Scott [2001] and adjacent exchange methods [Reid e Scott, 2002], in conjunction with the other heuristics, were dominated by several heuristics when applied to the linear system composed of 4846 unknowns (when considering the speedup of the JPCGM). Consequently, these methods were not applied to larger linear systems.

The hGPHH-GL heuristic obtained the best results in reducing the computational cost of the JPCGM when applied to the linear systems with up to 50,592 unknowns and to the linear system composed of 232,052 unknowns. The RCM-GL method [George e Liu, 1981] obtained the best results in reducing the computational cost of the JPCGM when applied to the linear system composed of 108,683 unknowns. The MPG [Medeiros et al., 1993] obtained the best results in reducing the computational cost of the JPCGM when applied to the linear systems composed of 492,853, and 965,545 unknowns.

Figures 1 and 2 (without the results of the heuristics that obtained the worst results in this set of instances), built from a wide variety of references that were part of this work, show the speedup of the JPCGM when applied to the linear systems described (line plots were used for clarity). In particular, Figure 1 shows that the GPS [Gibbs et al., 1976], Burgess-Lai [Burgess e Lai, 1986], Hu-Scott [Hu e Scott, 2001], GGPS [Wang et al., 2009], CSS-band [Kaveh e Sharafi, 2012] heuristics and several heuristics applied in conjunction with the adjacent exchange methods [Reid e Scott, 2002] were dominated by the other heuristics evaluated. Figure 2 shows that the MPG [Medeiros et al., 1993], hGPHH-GL [Koohestani e Poli, 2011], and RCM-GL [George e Liu, 1981] heuristics obtained in general the best results in the instances tested.



Figure 1: Speedup of the JPCGM obtained using several heuristics for bandwidth and profile reductions (tests shown in Tables 1 and 2) to matrices that belong to linear systems that originate from the discretization of the heat conduction equation by finite volumes.

Figure 3 shows the execution times, in seconds, of the six least expensive heuristics for bandwidth and profile reductions tested with matrices originating from the discretization of the heat conduction equation by finite volumes. In particular, Figure 3a shows that the Sloan-MGPS heuristic [Reid e Scott, 1999] obtained largest execution times than the other five heuristics in the instances tested. Figure 3b shows that the NSloan heuristic [Kumfert e Pothen, 1997] was the least expensive heuristic evaluated.

Conclusions

The results of 15 heuristics for bandwidth and profile reductions when reducing the computational cost of solving linear systems using the Jacobi-preconditioned conjugate gradient method (JPCGM) have been presented. These 15 heuristics were selected in systematic reviews and may be



udenon equation by mine volumes) using the 51 COW and ventees labeled by re									<u> </u>	
n (%)	Heuristic	β	profile	Heu t(s)	m (MiB)	JP iter	$\frac{CGM}{t(s)}$	σ	$\binom{C_v}{(\%)}$	Speedup
(70)	Without roordoring	4760	0116750	t (5)	m.(mb)	210	0.07	0.04	0.46	
	PCM GI	4/09	468110	0.005	-	319	9.97	0.04	2.01	-
	hGPHH_GI	161	518637	0.005	0	310	9.55	0.19	0.52	1.043
	VNS band	154	400707	1.054	44.51	319	10.06	0.05	1.50	0.807
	VINS-Dallu ENCHC	104	499797	2 287	2 2 2 2	319	10.00	0.15	0.86	0.897
	GPS	140	437902	2.207	0.32	319	0.83	0.08	1.00	0.809
	GGPS	140	400081	0.100	0.52	319	9.85	0.19	2 31	0.997
	Burgess Lai	233	422201	0.275	0.50	319	10.27	0.22	0.48	0.987
4846 (0.14)	CSS band	4765	417033 8506483	2 360	22.16	319	10.27	0.05	2.51	0.922
	Spay	1047	352116	0.284	22.10	319	0.65	0.27	0.14	1.004
	Sloan	774	207501	0.204	0	310	9.65	0.01	0.14	1.004
	NSloan	608	472650	0.000	0	310	9.00	0.01	0.07	1.025
	Sloan-MGPS	658	288047	0.023	0	319	9.61	0.02	0.09	1.025
	MPG	1124	317356	0.025	0	319	9.49	0.02	0.10	1.050
	Hu-Scott	3501	640372	317 169	100 46	319	9.73	0.02	0.22	0.030
	RCM-GI +FM	476	358017	2 709	100.40	319	9.72	0.02	0.22	0.802
	HGPHH+FM	377	391204	2.765	0	319	9.64	0.02	0.16	0.791
	Snav-GL+EM	1088	384289	2.905	0.09	319	9.56	0.02	0.09	0.829
	Sloan+EM	919	268663	2 350	0.09	319	9.54	0.04	0.39	0.839
	NSloan+FM	601	348643	3.056	0.09	319	9.73	0.01	0.05	0.780
	Sloan-MGPS+EM	635	256907	2 390	0.09	319	9.64	0.01	0.55	0.829
	MPG+EM	1077	307725	2.374	0	319	9.47	0.01	0.09	0.842
	Without reordering	10626	45314579	-	-	462	37.35	0.36	0.96	-
	RCM-GL	270	1579179	0.02	0	462	34 19	0.06	0.17	1.092
	hGPHH-GL	275	1768638	0.02	0	462	33.44	0.00	0.17	1.116
	VNS-hand	552	1746660	1 14	135.62	462	34 73	0.04	1 14	1.041
	FNCHC	208	1637305	6.12	2 49	462	35 74	0.98	2.74	0.892
6	GPS	200	1358676	0.63	1 54	462	34.69	0.23	0.66	1.057
0.0	GGPS	226	1477595	1.00	1.34	462	35 35	0.63	1 79	1.028
8	Burgess-Lai	398	1365197	6 38	1.50	462	35.96	0.03	0.32	0.882
72	CSS-band	10625	42631422	4 71	79 92	462	42.81	0.72	1.82	0.786
1(Snav	1289	1064597	0.87	0.26	462	34 39	0.46	1 33	1.059
	Sloan	1391	1012101	0.02	0.20	462	34.51	0.07	0.20	1.082
	NSloan	890	1511606	0.01	0	462	36.41	0.05	0.13	1.026
	Sloan-MGPS	1249	1023132	0.09	0	462	35.34	0.12	0.33	1.054
	MPG	2282	1097773	0.02	0	462	34.06	0.13	0.37	1.096
	Without reordering	23167	216212086	-	-	671	124.39	0.53	0.42	-
	RCM-GL	313	4664523	0.07	0	671	110.69	2.01	0.82	1.123
	hGPHH-GL	314	5129407	0.08	0	671	106.32	0.26	0.25	1.169
	VNS-band	1564	8889127	1.54	371.12	671	113.53	1.74	1.53	1.081
	FNCHC	333	5519183	15.64	2.96	671	111.14	0.64	0.57	0.981
33)	GPS	293	4221479	3.57	3.34	671	112.56	3.52	3.12	1.071
0.0	GGPS	314	5007391	5.30	3.51	671	111.47	2.72	2.45	1.065
23367 (Burgess-Lai	465	4296542	11.20	0	671	116.66	0.29	0.25	0.973
	CSS-band	23183	202741325	94.78	549.09	671	149.49	1.59	1.05	0.509
	Snay	1824	3427644	2.96	0.69	671	110.43	1.94	1.76	1.097
	Sloan	2565	3419063	0.07	0	671	110.67	0.06	0.05	1.123
	NSloan	2057	5252921	0.05	0	671	117.18	0.05	0.05	1.061
	Sloan-MGPS	2650	3614398	0.33	0	671	113.77	0.12	0.13	1.090
	MPG	3988	3775704	0.06	0	671	109.85	0.26	0.24	1.132
50592 (0.01)	Without reordering	50461	1020411959	-	-	970	391.19	0.13	0.03	-
	RCM-GL	647	17502999	0.26	0	970	348.44	10.71	3.07	1.122
	hGPHH-GL	640	19173913	0.26	0	970	335.17	0.48	0.14	1.166
	VNS-band	7377	47268027	3.03	967.09	970	355.55	8.48	2.38	1.091
	FNCHC	479	17779307	43.05	5.55	970	349.03	2.05	0.59	0.998
	GPS	466	14149442	24.65	5.51	970	357.03	10.56	2.96	1.025
	GGPS	499	15922368	55.64	7.72	970	341.25	2.13	0.63	0.986
	Burgess-Lai	961	14447154	491.74	0	970	361.89	2.08	0.58	0.458
	CSS-band	50287	951213645	954.92	2701	970	474.22	10.54	2.22	0.274
	Snav	2941	10776787	10.80	1.29	970	339.83	0.37	0.11	1.116
	Sloan	6025	11975091	0.23	0	970	345.52	0.31	0.09	1.131
	NSloan	4314	16059399	0.09	0	970	367.24	0.25	0.07	1.065
	Sloan-MGPS	3914	11784471	1.12	0	970	356.52	0.41	0.11	1.094
	MPG	9026	12000823	0.15	0.09	970	342.95	0.39	0.11	1.140

Table 1: Resolution of linear systems (up to 50,592 unknowns and derived from the discretization of the heat conduction equation by finite volumes) using the JPCGM and vertices labeled by reordering algorithms.



Table 2: Resolution of linear systems (ranging from 108,683 to 965,545 unknowns and derived from the discretization of the heat conduction equation by finite volumes) using the JPCGM and vertices labeled by heuristics for bandwidth and profile reductions.

n	Heuristic	β	profile	Heuristic		JPCGM		_	C_v	Creadur
(%)				t(s)	m.(MiB)	iter.	t(s)	0	(%)	speedup
	Without reordering	108216	4725435534	-	-	1398	1238 76	29.02	2 34	
$108683\ (0.006)$	RCM-GI	868	5/200089	0.25	0	1308	1043 15	2 57	0.25	1 187
	LCDHH CI	868	50607870	0.25	0	1300	1043.13	5.60	0.23	1.165
	VNS hand	16676	157589720	0.20	2202.76	1209	1067.87	2.09	0.55	1.105
	VINS-Dallu ENCLIC	720	55024086	116.26	11.62	1200	1007.07	4.70	0.22	1.1.51
	FNCHC	/38	55924980	110.30	11.03	1398	1045.24	4.70	0.45	1.000
	GPS	642	48/44/29	139.22	12.62	1398	10/0.03	5.69	0.53	1.024
	GGPS	736	54051275	225.84	23.33	1398	1048.35	0.79	0.08	0.972
	Burgess-Lai	1262	45836037	617.56	0	1398	1117.72	0.68	0.06	0.714
	CSS-band	108390	99051906	369.55	586.52	1400	1479.53	11.81	0.80	0.670
	Snay	4281	33664485	29.12	2.98	1398	1066.89	1.28	0.12	1.130
	Sloan	10272	36886113	0.75	2.32	1398	1086.46	1.19	0.11	1.139
	NSloan	7826	52122701	0.19	2.32	1398	1154.12	0.73	0.06	1.073
	Sloan-MGPS	12656	38154730	4.18	2.32	1398	1121.04	0.35	0.03	1.101
	MPG	15172	38512718	0.34	2.32	1399	1080.37	0.57	0.05	1.146
	Without reordering	231672	21652820640	-	-	2034	3814.37	0.33	0.01	-
	RCM-GL	1471	183551861	0.58	0	2039	3370.62	5.59	0.17	1.131
	hGPHH-GL	1471	200679371	0.61	0	2030	3352.42	20.39	0.61	1.138
03)	VNS-band	17036	313594920	33.49	5048.32	2030	3379.31	33.09	0.98	1.118
	FNCHC	1145	182638143	287.81	22.42	2031	3340.45	18.27	0.55	1.051
	GPS	1104	148697458	585.48	25.42	2032	3422.30	2.65	0.08	0.952
0.0	GGPS	1243	170494162	1236.95	43 79	2031	3337 75	9.26	0.28	0.834
5	Burgess-Lai	2048	153659093	47604.01	0	2031	3580 31	1.11	0.03	0.075
23205	CSS band	2040	2857086021	1551 70	8/1 35	2030	4700 74	6.28	0.05	0.600
	Spay	6212	102404503	04.28	6 10	2037	3301 87	1.88	0.15	1 1 2 3
	Shay	14640	110420765	2.46	4.12	2030	2272 41	4.00 5.52	0.15	1.125
	NElson	22577	17469703	2.40	4.13	2032	2592.52	5.55	0.10	1.150
	NSIOan	23377	1/4002130	14.07	4.15	2032	3382.32	0.59	0.18	1.005
	Sloan-MGPS	26056	124108449	14.87	4.21	2032	34/1.88	3.54	0.14	1.094
	MPG	22919	118186600	0.88	4.13	2031	3354.02	8.77	0.26	1.137
	Without reordering	492100	97893937993	-	-	2927	11619.2	11.49	0.10	-
	RCM-GL	1805	510308269	1.48	0	2925	10440.46	12.96	0.22	1.113
	hGPHH-GL	1814	557734280	1.57	0	2932	10395.07	16.07	0.15	1.118
ର	VNS-band	41845	1083304907	137.67	10844.16	2936	10580.39	11.12	0.11	1.084
00	FNCHC	1660	583349111	749.03	74.19	2932	10233.68	14.51	0.14	1.058
492853 (0.	GPS	1454	460254575	2700.88	49.85	2932	10516.23	25.43	0.34	0.879
	GGPS	1734	571294474	4759.91	107.57	2932	10297.02	16.08	0.16	0.772
	Snay	10273	329516129	323.58	12.97	2935	10270.53	26.6	0.26	1.097
	Sloan	44208	373429562	8.42	9.99	2934	10378.44	16.51	0.16	1.119
	NSloan	28222	510609978	1.19	9.93	2932	11054.62	41.74	0.38	1.051
	Sloan-MGPS	43022	391323009	54.07	9.99	2928	10727.11	13.94	0.13	1.078
	MPG	55654	387601624	2.64	9.96	2932	10348.92	2.15	0.02	1.122
	Without reordering	964827	377848438952		-	4358	34061.44	11.67	0.03	
965545 (0.001)	RCM-GI	2201	1332260636	2 21	0	1346	31078.36	37.83	0.02	1.065
	hGPHH_GI	2201	1/0570378/	2.21	0	/370	37302 77	15.64	0.12	1.005
	FNCHC	2313	156727/15/	1636 30	120.75	1365	32511.67	30 /2	0.05	0.007
	Snov	13202	050057407	1030.39	26.00	4303	30016 29	205 22	0.09	1.006
	Shay	13292	1007246700	1049.93	20.09	4341	20452 (2	41.01	0.08	1.090
	NSloop	42439	100/340/90	1.00	10.98	4303	22012.02	41.81	0.14	1.118
	INSIOAN Slaam MCDC	202/1	15/93/1308	1.90	17.07	4362	32913.90	39.64	0.18	1.035
	SIOan-MGPS	60821	100/16153/	100./8	17.07	4301	31589.23	11.21	0.24	1.073
	MPG	7/152	982945106	6.02	17.24	4360	30154.23	60.63	0.22	1.129

seen as the potential state-of-the-art low-cost heuristics for bandwidth and profile reductions [Chagas e Gonzaga de Oliveira, 2015; Bernardes e Gonzaga de Oliveira, 2015; Gonzaga de Oliveira e Chagas, 2015]. Additionally, the adjacent exchange methods [Reid e Scott, 2002] were also evaluated in conjunction with several heuristics. The results of the implementations of these heuristics for bandwidth and profile reductions reported here show their expected value accordingly to the existing publications in the area. In particular, the results obtained here showed that the adjacent exchange methods, in spite of reducing the profile of the instances, are not powerful enough for reducing computational costs of the JPCGM.





Figure 2: Speedup of the JPCGM obtained using 11 heuristics for bandwidth and profile reductions (tests shown in Tables 1 and 2) to matrices that belong to linear systems that originate from the discretization of the heat conduction equation by finite volumes.



Figure 3: Execution times, in seconds, of [(a) 6; (b) 4] reordering algorithms.

In experiments using linear systems from the discretization of the heat conduction equations by finite volumes composed of instances comprised of almost 1,000,000 unknowns, the MPG heuristic [Medeiros et al., 1993] performed best in the two largest instances tested when applied to reduce the computational cost of the JPCGM. Moreover, the hGPHH-GL [Koohestani e Poli, 2011] (based on the RCM method) and RCM-GL [George e Liu, 1981] methods were the easiest heuristic to implement. These two low-cost algorithms obtained reasonable results in the eight instances tested. In particular, the hGPHH-GL [Koohestani e Poli, 2011] and RCM-GL [George e Liu, 1981] methods achieved the best results when applied to the six smallest instances tested.

On the other hand, one can attest that there is no a unique and optimal method that supersedes all the other heuristics in all instances: the choice of a heuristic for bandwidth or profile reduction is highly dependent on the structure of the instance. Thus, the computational experiment described in this paper does not assure dominance of an algorithm over the others with respect to



the reordering of graph vertices. In spite of this, evidence from the experiments described reveals that a high-cost heuristic that significantly reduces the bandwidth or profile of the matrix may not be better than a low-cost method that reduces reasonably the bandwidth or profile of the matrix, such as is the case of the MPG [Medeiros et al., 1993], Sloan [1989], NSloan [Kumfert e Pothen, 1997], Sloan-MGPS [Reid e Scott, 1999], RCM-GL [George e Liu, 1981], and hGPHH-GL [Koohestani e Poli, 2011] heuristics, especially when linear systems are solved using the JPCGM.

In future works, we plan to implement and analyze the following preconditioners: Algebraic Multigrid, ILUT, Successive Over-Relaxation (SOR), Symmetric SOR, and Gauss-Seidel. In detail, we expect to investigate the efficiency of reordering algorithms in conjunction with the computation of incomplete or approximate factorization based preconditioners as well approximate inverse preconditioners. These preconditioners shall be employed as preconditioners of the Conjugate Gradient Method and the Generalized Minimal Residual (GMRES) method [Saad e Schultz, 1986] in order to analyze their computational performance in conjunction with heuristics for bandwidth or profile reduction. Parallel strategies of the algorithms mentioned are also intended to be studied.

A 512-bit extended precision was employed in this work. Certainly, this reduces rounding errors, but it also increases the processing time by a large factor and it may not be performed when solving many real-world applications. We plan to examine what occurs in double-precision arithmetic in future studies.

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